



**AA BANGLADESH ESPORTS GT TIME TRIAL**  
**RULES AND REGULATIONS**

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The Automobile Association of Bangladesh (AAB) will sanction the AA BANGLADESH NATIONAL ESPORTS GT TIME TRIAL CHAMPIONSHIP 2024 which is the property of the AAB. All participants undertake to apply, as well as observe, the AAB National Esports GT Time Trial Championship Rules and Regulations throughout the Competition. The Competition will commence on Saturday 8 June 2024 until Monday 15 July 2024 for the AA BANGLADESH NATIONAL ESPORTS GT TIME TRIAL CHAMPIONSHIP 2024.

Should any dispute arise during the Event, the Panel of Stewards will be the only authority competent to take a decision (ISC-Art. 11.9).

## **1. REGULATIONS**

1.1 The final text of these Sporting Regulations shall be the English version, which will be used should any dispute arise as to their interpretation.

1.2 Headings in this document are for ease of reference only and do not form part of these Sporting Regulations.

1.3 The Competition is governed by these AAB Esports GT Time Trial Rules and Regulations.

1.4 Clarification, interpretation and arbitration of any rules, requirements and regulations not covered by the AAB Esports GT Time Trial Rules and Regulations shall be decided by the Stewards.

1.5 These AAB Esports GT Time Trial Rules and Regulations come into force from the moment of their publication on the AAB website ([www.aabangladesh.com](http://www.aabangladesh.com)).

1.6 All Competitors participating in the Event undertake to observe all the provisions, as supplemented or amended, of the International Sporting Code (ISC), AAB Official Bulletins and the updated AAB Esports GT Time Trial Rules and Regulations.

## **2. GENERAL UNDERTAKING**

2.1 It is the Competitor's responsibility to ensure that all persons concerned by their entry observe all the requirements of the ISC and these AAB Esports GT Time Trial Rules and Regulations, as well as any Bulletins or Event Notes issued by the AAB.

2.2 The Competitor shall declare that

- a. The Competitor possesses the standard of competence necessary for an event of the type to which the entry relates;
- b. If the Competitor should before or during the event be suffering from any disability whatsoever, they shall declare the disability to the Stewards prior to the driver(s) driving;
- c. The Competitor and any team members enter onto and use the track and its facilities entirely at their own risk.

### **3. DEFINITIONS**

- 3.1 Competitor: An individual taking part in the Competition
- 3.2 The Competition: AA BANGLADESH NATIONAL ESPORTS GT TIME TRIAL CHAMPIONSHIP 2024
- 3.3 The Organiser: AA Bangladesh (AAB)
- 3.4 Regulator and Sanctioning Body: AA Bangladesh
- 3.5 Race Server: AAB Qualifying Server for 2024 FIA Motorsport (4606)
- 3.6 Race Number: A number assigned to each Competitor, visible on their vehicle and linked to the Competitor.
- 3.7 Competition Results: Results posted before all Stewarding proceedings are completed.
- 3.8.1 Final Results: Final results posted after all Stewarding proceedings are completed.

### **4. OFFICIALS**

#### **4.1 APPOINTED AAB OFFICIALS**

4.1.1 The AAB will nominate the following officials:

- a. Race Control Team
  - 1. Race Director
  - 2. Event Secretary
  - 3. Technical

- 4. Marshal
- b. Stewarding Team
  - 1. Steward

#### **4.2 ROLE OF THE RACE DIRECTOR**

The Race Director is the person who bears overall responsibility for and coordinates, an event. Their main focus is to ensure smooth operations of an event. Their specific responsibilities are:

- a. Ensure that all Sporting & Technical regulations are followed.
- b. Ensure the timetable is adhered to.
- c. Call to, and hold, briefings.
- d. Ensure all equipment is functional.
- e. Main point of contact within Race Control (unless other dedicated person(s) are appointed).
- f. Has final decision on all operational matters, including the process in case of technical or other problems disrupting an event.
- g. Report any on or off-track incident to the Stewards.
- h. Main responsibility of all Regulations documentation.
- i. Ensure documentation is published and available as needed, such as:

Regulations

Entry list

Timetable

Results

Preliminary & Final Classification

#### **4.3 ROLE OF EVENT SECRETARY**

- a. An Event Secretary is not an obligatory role for an event but can be useful if an event is particularly complex or big in scale.
- b. An Event Secretary's main responsibility is to assist the Race Director.
- c. They shall assist the Race Director in drafting, producing, publishing and organizing all documentation arising before, during and after an event.
- d. They work with the Race Director to ensure all documents are readily updated, published and available as deemed necessary.

#### **4.4 ROLE OF THE STEWARDS**

- a. Stewards' main responsibility is to ensure applicable Regulations (Sporting & Technical) are followed.
- b. Stewards are in no way responsible for the operations of an event.
- c. Ensuring sporting integrity and fairness throughout an event.
- d. When Regulations are not followed, Stewards have the sole authority to issue penalties.
- e. Ensure that breach of regulations does not result in a competitive advantage or otherwise.
- f. Together with the Race Director, they may:

- Amend Regulations as needed.

- Make any format changes as deemed necessary.

- Amend the classification as needed.

- Declare the classification as final.

- Act as Chairperson.

- Enforce ISC, Sporting and other Regulations (technical, supplementary, bulletins etc.).

#### **4.5 ROLE OF THE STEWARDS' SECRETARY**

- a. Attend all Stewarding hearings.

b. Prepare and draft all Stewarding decision documents which arise during the course of an event.

#### **4.6 ROLE OF ESPORTS MARSHALS**

a. Needed for on-site events.

b. Available to help Drivers and Race Control in practical operation of event.

c. Broadcast support.

d. Drivers' equipment.

e. Operating server (s).

f. Liaise between all stakeholders.

g. Prepare documentation for publishing (results, Stewards' decisions etc.).

#### **4.7 ROLE OF ESPORTS TECHNICAL**

Technical officials are personnel especially tasked with ensuring all technical functions, systems and operations are working as intended, as required:

a. Competitor equipment.

b. Electricity supply.

c. Internet connection.

d. Broadcasting equipment.

e. Lighting.

f. Communication systems.

#### **4.8 ROLE OF ESPORTS BROADCASTING**

The broadcasting crew are responsible for the operation and functionality in case an event is being broadcast, and manage the following:

- a. Technical requirements.
- b. Commentators.
- c. Camera operators (both in-game and physical cameras).
- d. Output feeds.
- e. Sound.




#### 4.9 LIST OF OFFICIALS

4.9.1 The following Officials will be on duty during the Competition:


<b>Role</b>	<b>Name</b>
Race Director	Ehsan Ahmed
Event Secretary	Md. Ikhtiar Hossain
Technical	Ahmad Maroof al Mamun
Marshal	Ashfiqur Rahman
Steward	Syed Ahrarul Hossain

#### 5. FLAGS AND SYMBOLS

It is important to understand how we should communicate using flags and symbols.

	Race start / end of yellow flag zone / session started	Full speed and overtakes allowed
	Danger / hindrance / obstacle ahead	Slow down and prepare to take avoiding action.
	Session suspended / interrupted	Await instructions from Race Control / the Race Director.



	Lapping	Allow faster/lapping Drivers to pass at the first possible opportunity.
	Penalty	Follow in-game instructions to serve any outstanding penalties.
	Technical flag	Title warning that your vehicle is too damaged and is not deemed safe to continue with.
	Final Lap	Not always applicable.
	Session / race finished	
	Stage finish (warning)	Positioned just before stage end.
	Stage finish	Positioned at timing line.

## 6. SAFETY

### 6.1 ELECTRICAL

Due to the use of electronics, there is always a chance that something could go wrong with personal injury or material damage as a result. Accidents can occur by chance or if not handled correctly, so it is vital all stakeholders are all aware of the dangers with using electronic devices.

**6.1.1 Prevention:** Preventing accidents before they happen is the best protection. Always consider the following:

- a. Do not overload the electric grid/net by running too much equipment through one socket or phase.
- b. Ensure adequate ventilation to the room and all equipment.
- c. Make sure ventilation equipment is not covered/damaged (fans or other equipment, design elements).
- d. Only use electrical sockets and equipment with proper grounding.
- e. Have easy access to a fire extinguisher and fire blanket.

**6.1.2 Accident:** In case of an accident, consider the following:

- a. Disconnect all power.
- b. If disconnecting power is not possible, do not touch anything with your bare skin.
- c. If contact is necessary, use non-conductive tools/materials (e.g. rubber gloves).
- d. Do not use water to extinguish electrical fires.
- e. If needed, notify the emergency services.

**6.2 ON-SITE EVENTS:** During on-site events the following safety precautions and measures must be taken:

- a. Be aware of escape routes in the event of smoke or fire.
- b. Be aware of location of fire extinguishers or other fire suppression material. Note to not use water on electrical fires!
- c. Do not exceed the maximum venue capacity.
- d. Do not expose equipment (cables etc.) to the public or Spectators (especially children)
- e. Cables: To the best of your ability, ensure that any cables are properly managed and cable bundles kept neat and tidy:
- f. Cover any main power connections along the floor or ground.
- g. Cable bundles should be kept tight and protected.
- h. Only use cables of appropriate lengths:

Too short cable = excessive wear.

Too long cable = increase trip hazard.

## **7. THE COMPETITION**

On Saturday 8 June 2024 AAB's competition for the national Esports GT Time Trial champion shall be. Female and male applicants are equally encouraged to participate. There is no minimum age limit.

The Competition consists of an open time trial for the fastest lap time in Esports GT racing in the game Assetto Corsa Competizione (ACC) hosted on the AAB server. The Competition will be open until 15 July to all Bangladeshis anywhere in the world. Drivers can set as many lap times as possible during the time trial. Specialist sim racing equipment is not required during the Competition.

The Top 30 competitors to set the fastest lap times will then be eligible for the AAB National Esports GT Championship: a series of 4 Esports GT race day competitions.

## **8. NUMBERS OF ENTRANTS PARTICIPATING**

8.1 There will be no maximum number of entrants for the Competition.

## **9. ELIGIBLE COMPETITORS**

9.1 Each Competitor must register via the registration form communicated by the Organiser.

9.2 Competitors must have Bangladeshi citizenship.

9.3 There is no minimum or maximum age for Competitors in the Competition.

9.4 Competitors must set their user name and driver number in *Assetto Corsa Competizione* & Discord according to their registered name and driver number.

9.5 The Race Director in his absolute discretion may reject any entry for the Competition.

## **10. ENTRIES**

11.1 Entries will open on 1 June 2024 via the registration form as communicated by the Race Director. Entries will remain open throughout the Competition.

11.2 Registration for the Competition is free of any registration fee for all Competitors.

## **11. INSTRUCTIONS AND COMMUNICATIONS TO COMPETITORS**

11.1 The Race Director is the contact person for any communication to a Competitor prior to the Event.

11.2 It is each Competitor's responsibility to ensure that they receive any communication from the Organiser.

11.3 All classifications and results of practice and the races, as well as all decisions issued by the officials, will be posted on AAB's social media and/or Official website ([www.aabangladesh.com](http://www.aabangladesh.com)).

11.4 Any decision concerning a particular Competitor should be communicated to them forthwith in writing within 1 day of such decision and receipt must be acknowledged.

## **12. RACE NUMBER**

12.1 Each Competitor's Race Number will be assigned automatically by the Organiser.

12.2 The Competitors' Race Numbers will be communicated to the Competitors via email.

12.3 Requests to change a Competitor's Race Number will not be granted.

12.4 Use of a Race Number or name other than that registered / assigned by the Race Director may result in disqualification of any laptimes set with defective credentials. The Stewards may reinstate a disqualified laptime in the event of a referral by the Race Director.

## **13. COMPETITION**

### **13.1 GENERAL**

13.1.1 The Organiser reserves the right to postpone, abandon, extend or cancel the Event or any part thereof.

13.1.2 In the event of abandonment, cancellation, or postponement for any duration, Competitors will have no right of claim against the Organiser in respect of any prize money or compensation for expenses which they may have incurred or may incur as a result.

13.1.3 Race length, car choice and designated circuits for each race and practice session will be announced in a Bulletin prior to the Event on AAB's website and/or social media.

### **13.2 ELIGIBLE CARS**

13.2.1 The Organiser will restrict the choice of cars strictly to "FIA GT3" class only. No other class of cars are allowed in the Competition.

13.2.2 The Organiser may, after approval from the Race Director, issue Balance of Performance changes to vehicles as it sees fit.

### **13.3 COMPETITION STRUCTURE**

<b>TIME TRIAL</b>		
<b>DATE</b>	<b>TRACK</b>	<b>OPEN QUALIFYING</b>
From 08/06/2024 to 15/07/2024	Monza	Server Remains Open for 5 Weeks
Publication of Results: 17/07/2024		

### **13.4 COMPETITION OVERVIEW**

13.4.1 The category of car for the whole Competition will be the same, which is the GT3.

13.4.2 During the Competition, the system will be set up so that all Competitors will be driving on the track at the same time in order to set their fastest lap times during the time trial.

13.4.3 At the end of the Competition all Competitors will be ranked according to their fastest lap times, with the fastest time at the top of the leaderboard.

13.4.4 Should multiple Competitors set identical fastest qualifying times which the software cannot distinguish between, such Competitors will be separated by the order in which the lap time was set.

## **14. DRIVING STANDARDS**

14.1 Upon Entering the Competition, a Competitor agrees with all AAB National Esports GT Time Trial Rules and Regulations for the Competition.

14.2 It is not allowed to push the vehicle of another Competitor to assist them in case of running out of fuel, experiencing a mechanical breakdown etc.

14.3 Competitors must drive the car alone and unaided.

14.4 Competitors must always follow all aspects of these AAB National Esports GT Rules and Regulations.

14.5 Competitors must use the track at all times.

14.6 Should a car leave the track for any reason, the Competitor may re-join. However, this may only be done when it is safe to do so and without gaining any advantage.

14.7 Competitors may not cross the Pit Entry or Pit Exit lines

14.8 A Competitor may not deliberately leave the track or the server in which he/she racing without a justifiable reason.

14.9 Any penalties issued automatically by the software will not be overruled.

opportunity.

14.10 All actions, whether deliberate or not, to distract other Competitors while driving, are strictly prohibited.

## **15. INCIDENT**

### **15.1 DEFINITION**

15.1.1. Incident means any occurrence or series of occurrences involving one or more Competitors, or any action by any Competitor, which is reported to the Stewards by the Race Director or noted by the Stewards and subsequently investigated.

### **15.2 GENERAL NOTES**

15.2.1 The Stewards and Race Director have the authority to impose penalties for driving infringements committed during all stages of the Competition.

15.2.2 If an incident is under investigation by the Stewards, if the facilities so permit, a message informing all teams of which Competitor or Competitors are involved will be displayed.

### **15.3 APPLICABLE PENALTIES**

15.3.1 The Stewards may impose any one of the penalties below on any Competitor involved in an incident:

a. A reprimand.

15.3.2 Any automatically issued penalties issued by the software will not be subject to appeal and/or removal by the Stewards or Race Director.

## **16. PROTESTS AND APPEALS**

16.1 Protests shall be made in writing to the Race Director within 1 day of the daily published results via email: [esports@aabangladesh.com](mailto:esports@aabangladesh.com)

16.2 The evidence of the protest must be in the form of video and/or photographic evidence of the respective situation.

16.3 The situation must be shown in one single video, which means that only one video link is permitted per report.

16.4 The HUD element with the accelerator/brake pedal inputs must be displayed at all times of the video. It must be fully visible and legible.

16.5 The incident must always be shown from the driver's perspectives which are subject to the incident with the far chaser camera.

16.6 In addition to the evidence video, Competitors are asked to briefly and objectively describe what happened.

## **17. PROMOTION**

17.1 Drivers must take part in any promotional activity requested by the Organisers, such as but not limited to:

a. autograph sessions

- b. prize-giving
- c. press conferences
- d. photo shooting
- e. social events
- f. pre-race parades.

17.2 A photo shoot, which all entered drivers must attend, may take place at a time and location to be confirmed in a Bulletin.

17.3 Use of the Organiser's logo by the Competitors, Manufacturers and drivers or their agents or representatives is prohibited unless prior written permission has been obtained from the Organiser and the FIA.

## **18. HARDWARE AND TECHNICAL DEVICES**

### **18.1 GENERAL**

18.1.1 For any issues that occur during practice or qualifying or before any Race Start, faulty AAB related equipment will be fixed by AAB Officials.

18.1.2 A session may be restarted if deemed appropriate by the Race Director.

### **18.2 CONTROL DEVICE**

18.2.1 The control device used by Competitors will not be limited in type or set up.

### **18.3 MONITOR**

18.3.1 The monitors used by Competitors shall not be subject to limitation.

### **18.4 RIG**

18.4.1 The rigs used by Competitors shall not be subject to limitation.

### **18.5 SERVER AND GENERIC RACE INFORMATION**

18.5.1 AAB's official server information will be disclosed to registered Competitors by the Race Director upon successful registration.

### **18.6 SCRUTINEERING**



To ensure a fair playing ground for all participants, the organiser reserves the right to Impose points penalty on a competitor after the actual race if the said competitor is found to be wrong doing by the scrutineers or other competitors file a report of wrong doing of the said competitor during a race upon further observation. Any other penalty such as “jump start” or “track limit” which is imposed by the simulator software is to respected by all the competitors.

## **19. DRIVERS’ BRIEFING**

19.1 A Drivers’ Briefing will take place at any venue or virtually, and at a time communicated to the Competitors by the Race Director in his sole discretion.

19.2. If such a virtual meeting is called, attendance is mandatory for all Selected Drivers.

## **20. PODIUM CEREMONY**

20.1. The drivers finishing the races in 1st, 2nd or 3rd positions in the Grand Final must attend the prize-giving ceremony as directed by the Organiser.

## **REFERENCES**

1. FIA MSG ESPORT SPORTING REGULATIONS.
2. Road to FIA Motorsport Game 2024 Rule Book Powered by Auto Gaming Rebels
3. FIA Esports E Learning course